

**UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA
SAN JOSE DIVISION**

KEVIN RAMIREZ,
Plaintiff,

v.

ELECTRONIC ARTS, INC.,
Defendant.

Case No. [5:20-cv-05672-BLF](#)

CASE MANAGEMENT ORDER

On November 19, 2020, the parties appeared before Judge Beth Labson Freeman for a Case Management Conference. The Court ORDERS as follows:

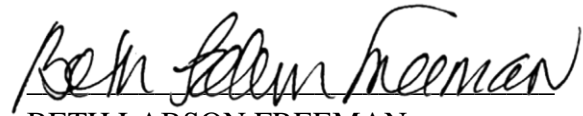
- (1) The presumptive limits on discovery set forth in the Federal Rules of Civil Procedure shall apply to this case unless otherwise ordered by the Court.
- (2) The deadline for joinder of any additional parties, or other amendments to the pleadings, is sixty days after entry of this order unless stated otherwise below.
- (3) The deadline for the parties to meet, confer, and submit a stipulation and order setting all deadlines not set by the Court below, including discovery cut-offs and expert disclosure deadlines, is December 11, 2020.
- (4) All disputes with respect to disclosures or discovery are referred to the assigned Magistrate Judge.
- (5) Unless previously ordered or stipulated, the parties shall meet and confer further in order to reach an agreement on an ADR process within 10 days of the date of this Order. Within that same time frame, the parties shall either (1) file the form entitled "Stipulation and (Proposed) order Selecting ADR Process" if an agreement is reached, or (2) file the form entitled "Notice of Need of ADR Phone Conference".

(6) The parties shall comply with the Court's standing orders, which are available on the Court's website and in the Clerk's Office.

IT IS FURTHER ORDERED that the following schedule and deadlines shall apply to this case:

EVENT	DATE OR DEADLINE
Last Day to Request Leave to Amend the Pleadings per F.R.Civ.P 15	60 Days from Date of this Order
Motion for Class Certification due by	12/17/2021
Last Day to Hear Dispositive Motions	2/16/2023 at 9:00 AM
Final Pretrial Conference	5/18/2023 at 1:30 PM
Trial	6/19/2023 at 9:00 AM

Dated: November 20, 2020


 BETH LABSON FREEMAN
 United States District Judge